

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
General Style = Light
Reponses: Jump Raise = Preemptive
Cue-Bid = Limit+ raise
New Suit = Forcing
In Balancing Position: Same
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd Position = 15 - 18
Responses: Systems on (bid as if 1NT opened)
4th Position = 10 - 14
Responses: Systems on (bid as if 1NT opened)
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak and natural
Ghestem modified
2NT = 2 lowest suit
Reopen: 12-15 6+ suit, 2NT 18-20 bal
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cue Bids = Modified Ghestem, Responses: Next step: Asks over 1C, 2C nat, 2D maj, 2NT H/D, 3C S/D, over 1D, 2D maj, 2N C/H, 3C C/S nf, 3D C/S f. over 1M, 2M =C/oM, 2N min, 3C D/oM
VS. NT (vs. Strong/Weak; Reopening;PH)
X = points vs weak NT
X = (4M)(5+m) or 5+M (15+)
2♣ = MM
2♦ = M or m strong
2♥/2♠ = M + m
2NT = mm
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X = takeout; 2NT= 15-18
CUE = ask stop, leaping michaels (over 3m 4C M/om, 4D maj)
2♥/2♠-4♥/4♠=mm strong, 4NT= mm no slam interest
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1□ or 2□
X=16+, From 2C=Multilandy, 1 level=natural
OVER OPPONENTS' TAKEOUT DOUBLE
New suit F1; RDBL = 10+
Jump Shift pree
Double Jump = Splinter; after 1M-(x) one under and transfers

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3/5	
NT	Att, 2nd from bad holdings	3/5	
Subseq	ATT	ATT	
Other: against suits, we lead K from AK when we have a singleton			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), Ax	AKx(+), Ax, AK,	
King	AK, KQ(x), Kx	KQJ(x),AKJxx, KQx	
Queen	QJ, QJx(+), Qx	QJx(+), KQ109(x) AQJx(+),	
Jack	J10, J10x(+), KJ10x(+), Jx	J10, J10x(+), KJ10x(+), Jx	
10	109,10x, 109x(+), H109x(+)	109,10x, 109x(+), H109x(+)	
9	9x	H98(x)	
Hi-X	Even	second no honor	
Lo-X	Odd	Att	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi/lo = ENC	Hi/lo = even	Odd = ENC
Suit 2	Hi/lo = E	lo/hi odd	Even disc s/p
3	S/P		
1	Hi/lo = ENC	Hi/lo = even	Odd = ENC
NT 2	Hi/lo = E	lo/hi odd	Even disc s/p
3	S/P		
Signals (including Trumps): trump suit preference, smith echo in NT			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with classic shape			
Responses: Cue = forcing			
1NT/2NT/3NT = 5-10/11-12/13-15 with stopper			
Jumps are invitational			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Responsive Dbl: After T/O DBL thru 4♥; after o/call thru 4♠			
Maximal DBL			
Support DBL and RDBL through 3♥			
Negative DBL through 4♠			
Lightner DBL vs slams, DBL vs 3NT longest major or first suit by dummy			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Argentina
PLAYERS: Francisco Guerra, Baltazar Etchepareborda
EVENT: Youth World Bridge Championship
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural, 5-card Majors, 1C can be 2 cards
2♦ Multi, 2♥/♠=Weak 5M, 4+m
2 OVER 1 Responses game forcing
1NT= 14+ -17HCP
3NT = Gambling
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ Multi
3NT: gambling; To play in 3rd/4th seat
2M: 5M-4+m Weak
Modified Bergen
Modified Ghestem
Gazzili
Inv minors
Drury
SPECIAL FORCING PASS SEQUENCES
Whenever we are stronger and they sacrifice, pass invites to bid
IMPORTANT NOTES
When we are sacrificing against slam, direct pass is 0/1 defensive trick, double is 2.
PSYCHICS: rare

1M	2x	=	GF
	2M	=	(6-9, 3M)
	3M	=	0-5, 4 cards supp
	3oM	=	Splinter 11-14
	4m	=	Splinter 11-14
	3♣	=	6-9 w/ 4 cards or 10-11 w/ 3
	3♦ Asks		
	3M	=	Min w/ 4
	3oM	=	Max w/ 4
	3ST	=	3 Cards bal
	4x	=	Short w/ 3 cards
	3♦	=	10-11 w/ 4 cards supp
	2ST	=	12+ w/4+ cards supp
	3x		Short
	3M		Bal
	3ST		12/14 Bal
	4x		Void
	4 M		Submin

Gazzilli

1M 1ST		
1M		1ST
2♣	Nat or 16+	
2♦	Nat 12-15	
2♥	Nat 12-15	
2♠	Nat 12-14 6+	
2ST	6♠-4m 15+	
3♣/♦/oM	5-5 Inv 14-16	
3M	7°+ Inv 14-16	
3ST	6322 18-20	
4♣/♦/oM	Autosplinter 15-17	

1♥ 1ST 2♣		
1♥	1ST	
2♣	2♦	Any hand 8+
	2♥	Less than 8 and 2♥
	2♠	Less than 8 and 5♠
	2ST	Less than 8, without 2♥ or 5♠
	3m	Less than 8 and 6m
	3♠	Less than 8 and 7+ ♠

1♠ 1ST 2♣		
1♠	1ST	
2♣	2♦	Any hand 8+
	2♠	Less than 8 and 2♠
	2ST	Less than 8, without 2♠
	3m	Less than 8 and 6m

1M 1ST 2♣ 2♦

1M	1ST
2♣	2♦

2M 5-4 Nat
2oM 5-4 16+
2ST 5332/5422 18-19
3♣/♦ 5-4
3oM 5-5
3M
3ST 6M
4♣/♦/oM Autosplinter 18-20

1♥ 1♠ 2♣ 2♦ 2♠ 2ST

1♥	1♠
2♣	2♦
2♠ Apoyo 3° o 4°	2ST Asks
3m 4m	
3♥ 6♥	
3♠ 5422 18-20	
3ST 5332	
4♣/♦ Splinter 18-20	

1M 1ST 2ST

1M	1ST
2ST	3♣ Asks

3♦ 4♦ 15-17	3oM Slam going M
	3ST To play
	4♣ Pick a game
	4♦ Slam going ♦

3♥ 4♣ 15-17	3oM Slam going M
	3ST To play
	4♣ Slam going ♣
	4♦ Pick a game

3♠ 4♣ 18-20	3ST To play
	4♣ Slam going ♣
	4♦ Pick a game
	4oM Slam going M

3ST 4♦ 18-20	4♣ Pick a game
	4♦ Slam going ♦
	4oM Slam going M

1♥ 1♠/ST 3m

1NT

1ST 2♦/♥
Super Accepts
3M = 4 carss min
3♣ = 4 carss max

Checkback

Invitational

1m 1M
1ST 2♣
2♦ 2M 5M
2oM 4-4 M
2ST Bal with 4M
3♣/♦ : 5♣/♦ 4M
3M 6M
3ST 5M 332 GF

Any jump

1m 1M
1ST 3x 5-5 Invitational

Game forcing

1m 1M
1ST 2♦
2M 3 Cards
2oM 2 Cards
2ST 1 Card

Multilandy

1NT

X = 4M-5m or 6+M strong

2♣ = pass or correct

2♦ = M ask

2♥ = pass or correct

2♣ = 5 - 4+ majors

2♦ = ask for best M

2♥/♠ = sign off

2♦ = 6+ M

2♥ = Pass or correct sign off. or game try in ♠

2♠ = Pass or correct sign off. or game try in ♥

2NT = Asks

3♣ = 6+ hearts, good hand.

3♦ = 6+ spades, good hand.

3♥ = 6+ hearts, poor hand.

3♠ = 6+ spades, poor hand.

2♥/♠ = 5M - 4m+

2ST = Ask minor suit

2oM = suit 6th+ no forcing

3m = suit 6th+ minor non forcing

2NT = 5 - 5 minors

Inverted minors

1♣ 2♣ 11+ with 5♣
2♦ Min
2♥ 15+
2♠ 12-14 or 18-19 with 2♣
2ST 18-19 with 3+♣
3♣ 6322 o 7222
3x Splinter

1♣ 2♣
2♦ 2♥ GF 2♠ Dont Want to play from my side
 2ST Want to play from my side
 2ST/3♣ S. Off
 3x short

1♣ 2♣
2♥ 2♠ Dont Want to play from my side
 2ST Want to play from my side
 3x Short

1♣ 2♣
2♠ 2ST/3♣ S. Off
 3x Short
 3ST To play

1♣ 2♣
2ST 3♣ Without short
 3x L/M/H

1♦ 2♦ 11+ con 4♦
2♥ Min
2♠ 15+
2ST 18-19
3♦ 6322 o 7222
3x Splinter (12-15)

1♦ 2♦
2♥ 2♠ GF Relay
 2ST Want to play from my side
 3♣ Dont Want to play from my side
 3x L/M/H (11-13)
 2ST/3♦ S. Off
 3x L/M/H (12-15)

1♦ 2♦
2♠ 2ST Want to play from my side
 3♣ Dont Want to play from my side
 3x L/M/H

1♦ 2♦
2ST 3♣ Without short
 3x L/M/H

4ST Quantitative

2D Multi

2♦ Weak M or 4441 20+

- 2♦ 2♥ P/C
- 2♠ Pass with ♠, game try with ♥
- 2ST Asks
- 3m GF with m
- 3♥ P/C
- 3♠ GFwith ♠
- 3ST to play
- 4♣ Bid the M on transfer

2♦	2♥
2ST 4441 20-22	3♣ Asks short
L/M/H/SH	

2♦	2♥
3x Short 4441 23-25	

2♦	2♠
Paso con ♠	
2ST 4441 20-22	
3♣/♥/♠/ST L/M/H/SH 4441 23-25	
3♦ Min with ♥	
4♦ Max with ♥	

2♦	2NT
3♣ Mid/max with ♥ (3♦ Asks 3♥ Mid	ST/Cue Bid Max)
3♦ Mid/max with ♠ (3♥ Asks 3♠ Mid	3ST/Cue Bid Max)
3♥ Bad hand with ♥	
3♠ Bad hand with ♠	
3ST 4441 20-22 (4♣ Asks L/M/H/SH)	
4x Short 4441 23-25	

2M 5M-5/4m (Vul 55-No vul 54)

2M	2♠ F1 With ♠
	2ST Asks
	3♣ P/C
	3M Barrage
	4♣ KeyCard

2M	2ST
3♣ Min with ♣	
3♦ Min with ♦	
3♥ Max with ♣	
3♠ Max with ♦	

